

Loudoun Soccer Recreational Rule Modifications

| P | Law 1 | Law 2 | Law 3 | | | | | Law 7 | Law 11 | Law 12 | Law 13 | Law 14 | Law 15 | Law 16 |
|--------------------------|------------------------------------|-----------|----------------|--|--|---------------------|-------------------|---------------------------------|--------------------------------|--|---|--------------------------------|-----------------------------|--|
| Age Group | Field Size | Ball Size | Playing Format | Competitive Bal. Rule | Goalkeeper? Goal Size | Min Players | Subs | Duration of Match | Offside | Fouls and Misconduct | Free Kick | Penalty Kick | Throw In | Goal Kick |
| Grades 1-2 | 35x25 yds with 10 yd penalty arc | 3 | 4v4 | Yes: team down by 4 goals may add a player | No: direct defenders to move away from front of goal- 4'x6' | 3 start; | At Quarter breaks | 40 minutes (4x10 m in quarters) | n/a | No slide tackling or heading; sent off player may be replaced | All restarts are indirect; min distance 5 yds | No - all restarts are INDIRECT | kick-in instead of throw-in | Defending team starts at midfield |
| Grades 3-4 (Challenge 1) | 60x40 yds (28x10 yd penalty area) | 4 | 7v7 | Yes: team down by 4 goals may add a player | Yes - new GK for each half, no punting or drop kicks, 6'x18' goals | 5 start; 5 continue | At Stoppages | 50 minutes (break at half) | only from within buildout line | No slide tackling or heading; sent off player may be replaced | Min distance 6 yds | full IFAB Law | 2 chances provided | Defending team starts at buildout line |
| Grades 3-4 (Rec 2) | 60x40 yds (28x10 yd penalty area) | 4 | 7v7 | Yes: team down by 4 goals may add a player | Yes - new GK for each qtr, no punting or drop kicks, 6'x18' goals | 5 start; 5 continue | At Quarter breaks | 40 minutes (4x10 min quarters) | only from within buildout line | No slide tackling or heading; sent off player may be replaced | Min distance 6 yds | full IFAB Law | 2 chances provided | Defending team starts at buildout line |
| Grades 5-6 | 80x50 yds (35x14 yd penalty area) | 4 | 9v9 | Yes: team down by 4 goals may add a player | Yes (change at each half) 7'x21' goals | 6 start; 6 continue | At Stoppages | 60 min (break at half) | full IFAB Law | No slide tackling; no heading for Grade 5; sent off player may be replaced | Min distance 8 yds | full IFAB Law | full IFAB Law | full IFAB Law |
| Grades 7-8 | 110x70 yds (44x18 yd penalty area) | 5 | 11v11 | NO | Yes; 8'x24' goals | 7 start; 7 continue | At Stoppages | 70 min (break at half) | full IFAB Law | Sent off player: team plays short | full IFAB Law | full IFAB Law | full IFAB Law | full IFAB Law |
| Grades 9-12 | 110x70 yds (44x18 yd penalty area) | 5 | 11v11 | NO | Yes; 8'x24' goals | 7 start; 7 continue | At Stoppages | 80 min (break at half) | full IFAB Law | Sent off player: team plays short | full IFAB Law | full IFAB Law | full IFAB Law | full IFAB Law |

- 1) Prior to a throw-in, in their favor; the opposing team can make a substitution if the team given the throw-in is also making a substitution.
- 2) Prior to a goal-kick in either team's favor.
- 3) After a goal by either team.
- 4) At half time.
- 5) After a player injury on either team, and then only after the referee stops play. Teams may only substitute one player for each injured player, with the other team also being allowed to substitute an equal number of players as the injured team, even if no injuries occur on the other team.
- 6) After a player has been cautioned. The cautioned player may (but is not required to be) subbed at that time. The opposing team is also able to sub one player if the cautioned player exits.